ÉLÉMENTS VERROUILLÉS

WB1
CORPS

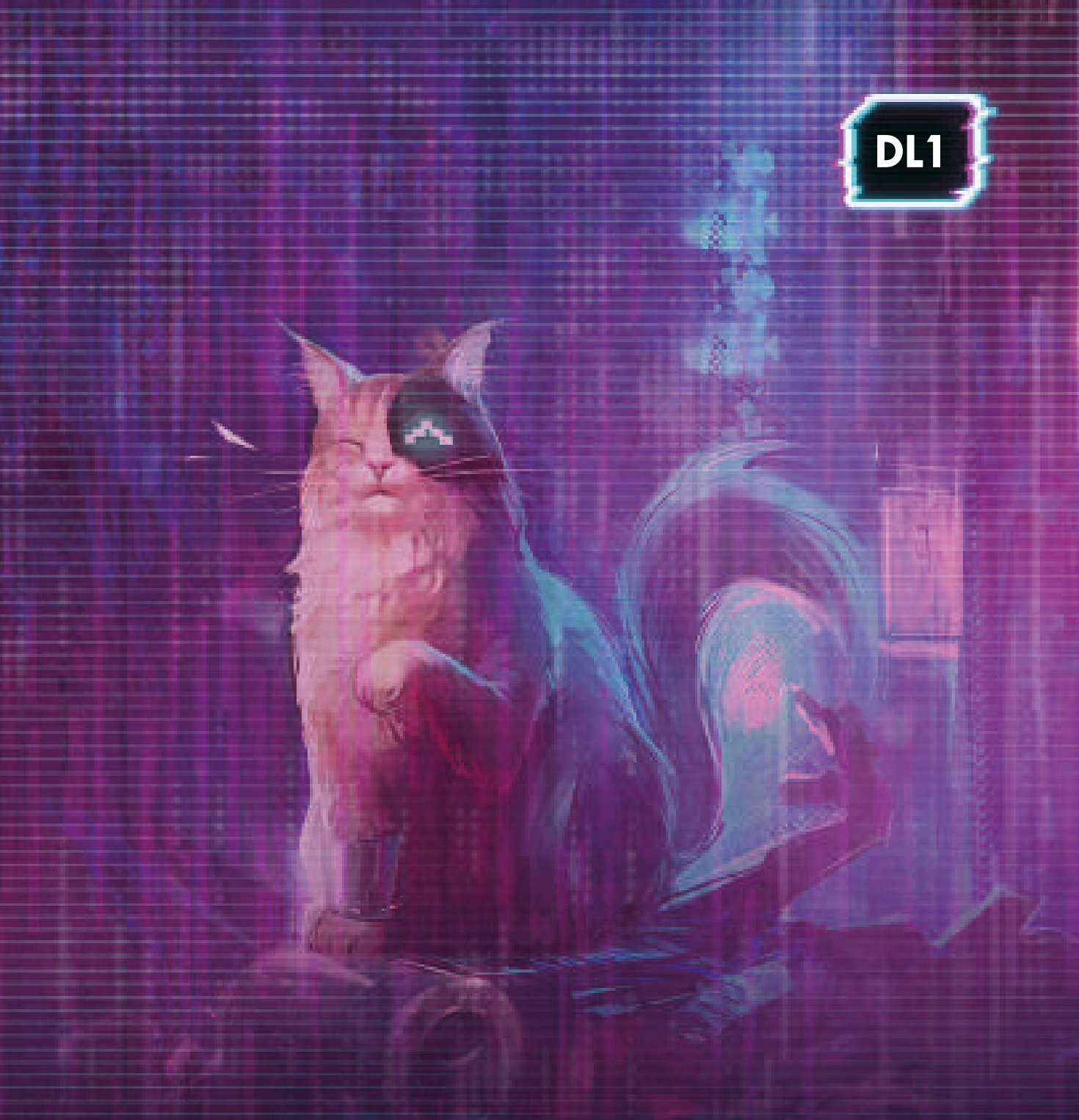
LB1
CORPS

OB1
CORPS

MB1
CORPS

DB1
CORPS

DL1



BÉNÉDICTION

CYBERCHAT

WL1

BÉNÉDICTION

CYBERCHAT

OL1

BÉNÉDICTION

CYBERCHAT

OL2

BÉNÉDICTION

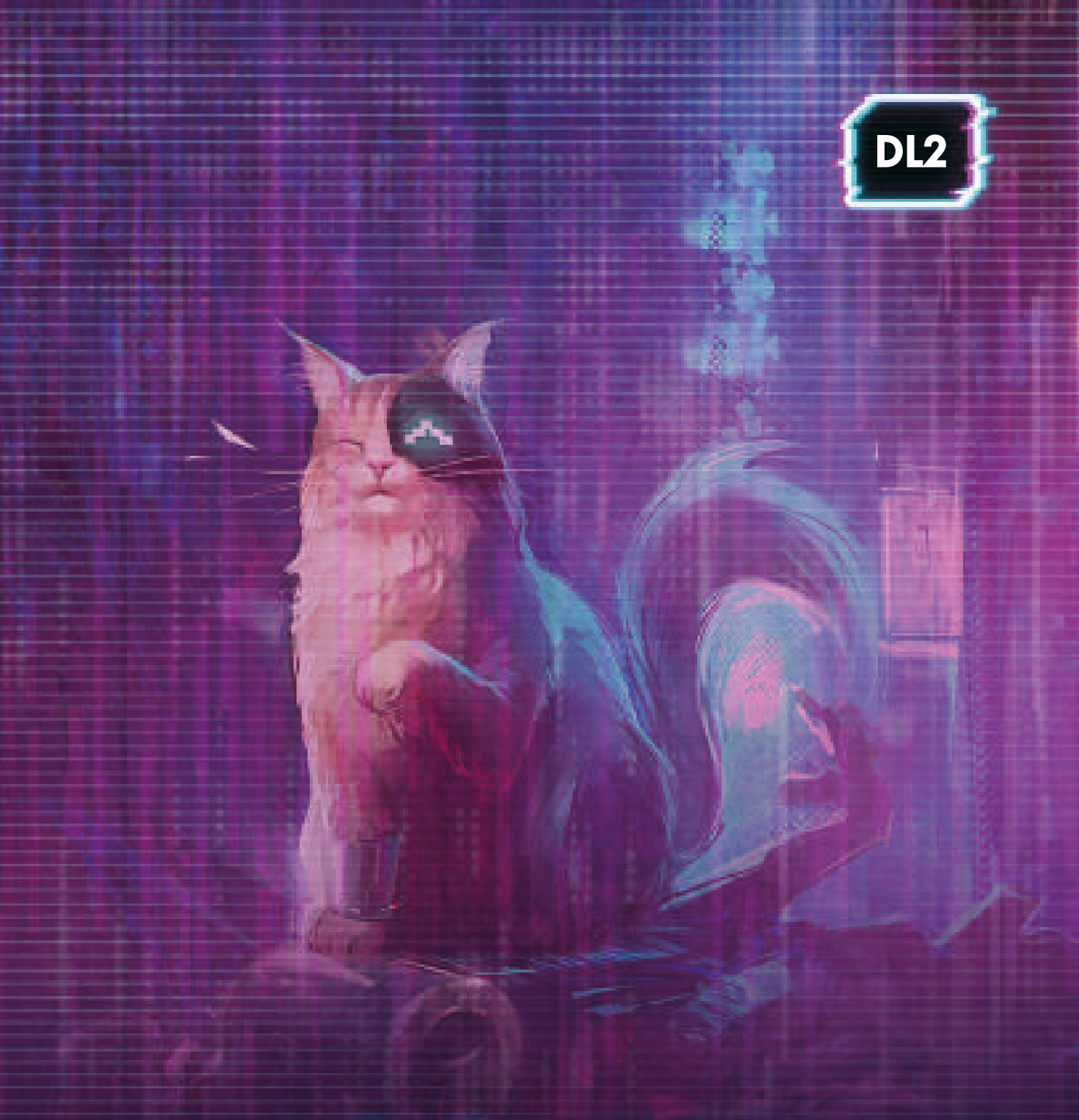
CYBERCHAT

WL2

BÉNÉDICTION

CYBERCHAT

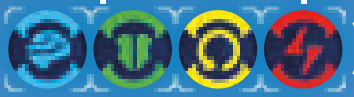
DL2



BÉNÉDICTION

CYBERCHAT

RÈGLES DU CYBERCHIEN

Chaque fois que vous **lancez** un Schéma d'EXP () : vous pouvez placer 1 sur cette carte en plus de **gagner** 1.
Cette carte peut contenir un maximum de 3 .
Ces servent à déclencher les Augmentations du Cyberchien.

UTILISER LES AUGMENTATIONS DU CYBERCHIEN :

Quand la condition d'une carte Augmentation du Cyberchien est remplie, le Premier Joueur peut décider de l'activer en défaussant 1 de cette carte.

PHASE D'ACTION :

Le Premier Joueur peut **déplacer** le Cyberchien comme si celui-ci possédait une valeur de DEP de 3 (le Cyberchien ne peut pas se **déplacer** sur des tuiles District face cachée !).

AUGMENTATION

CYBERCHIEN

ML3

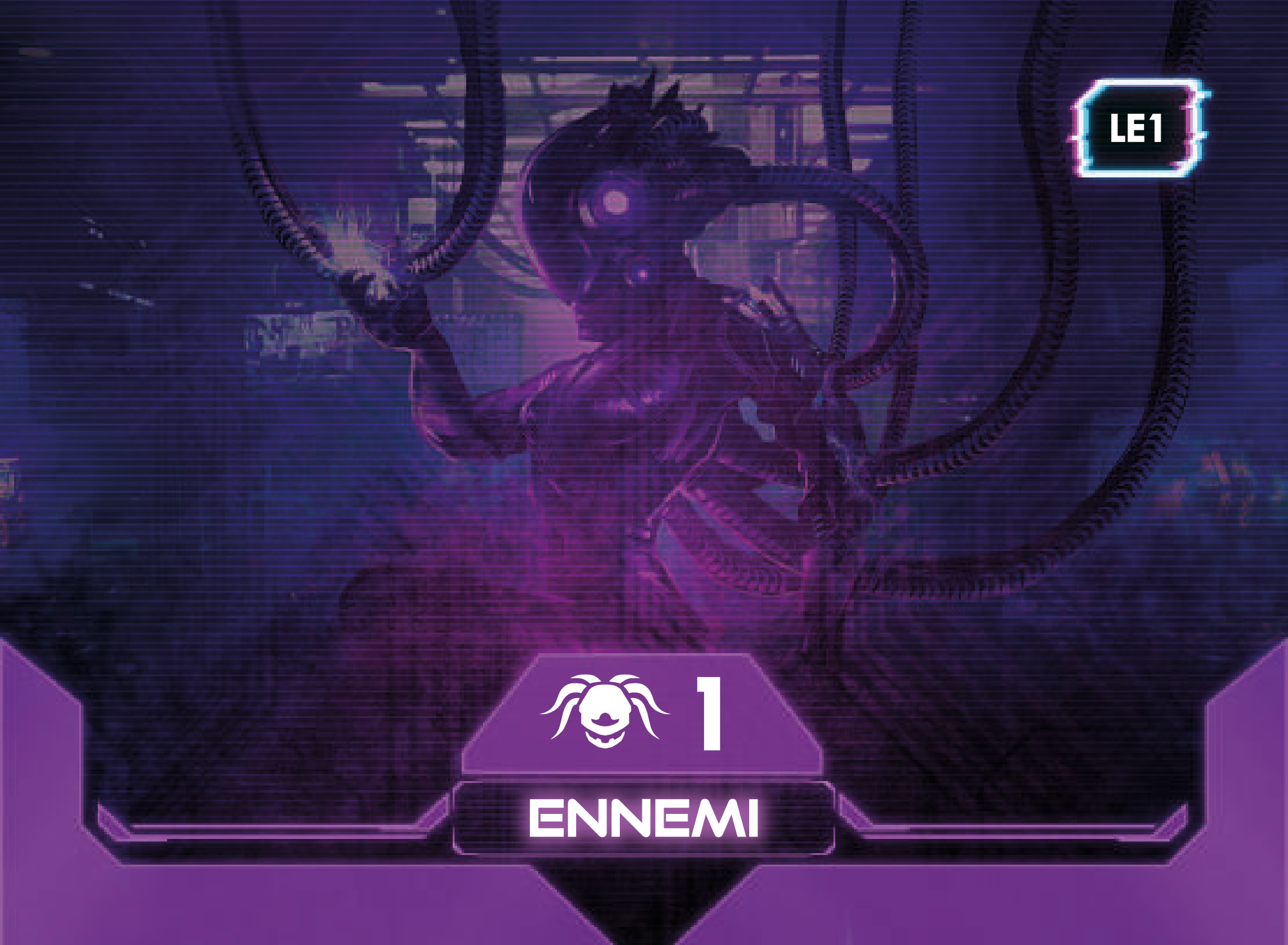
AUGMENTATION

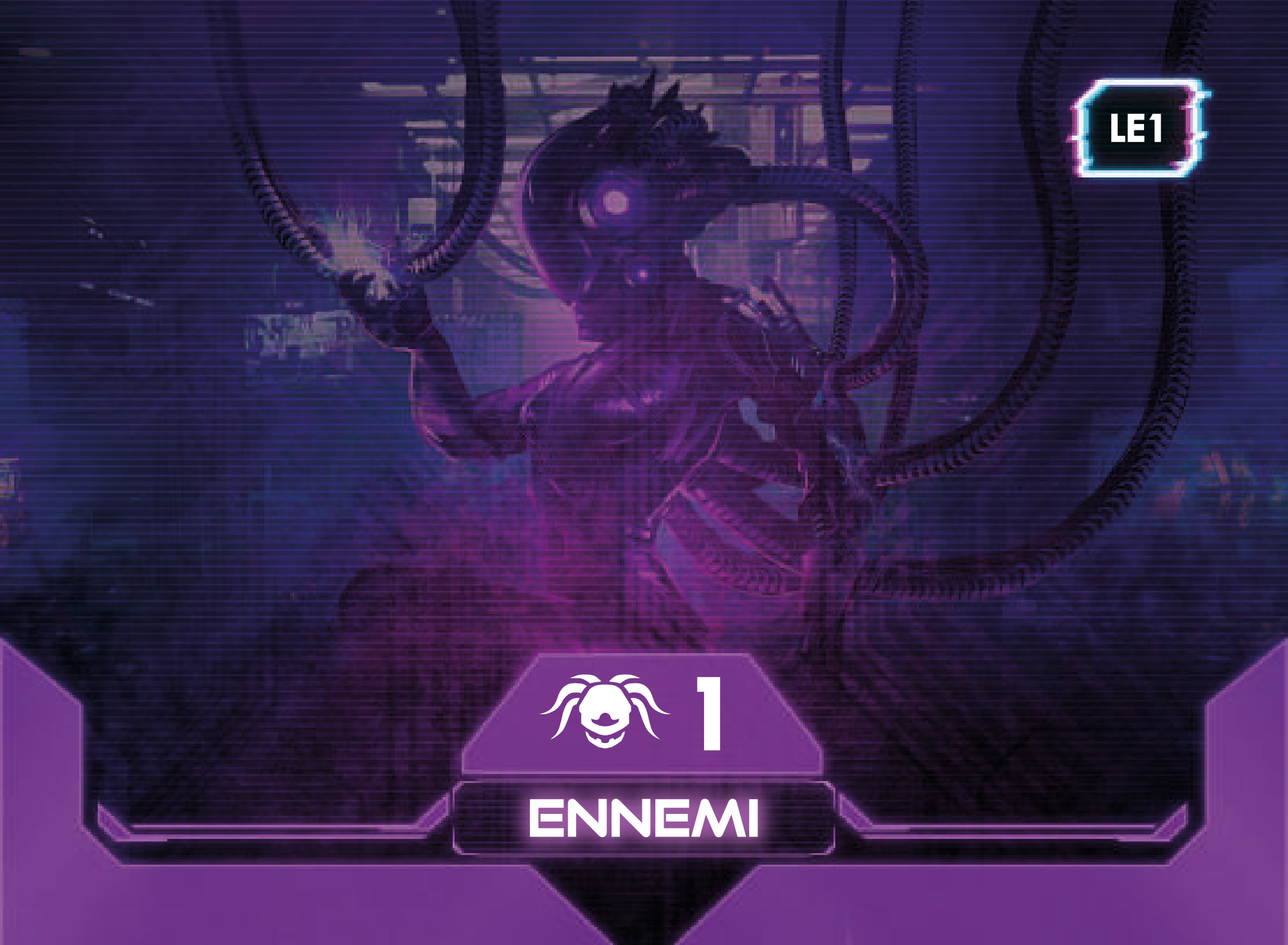
CYBERCHIEN

ML4

AUGMENTATION

CYBERCHIEN


LE1
1
ENNEMI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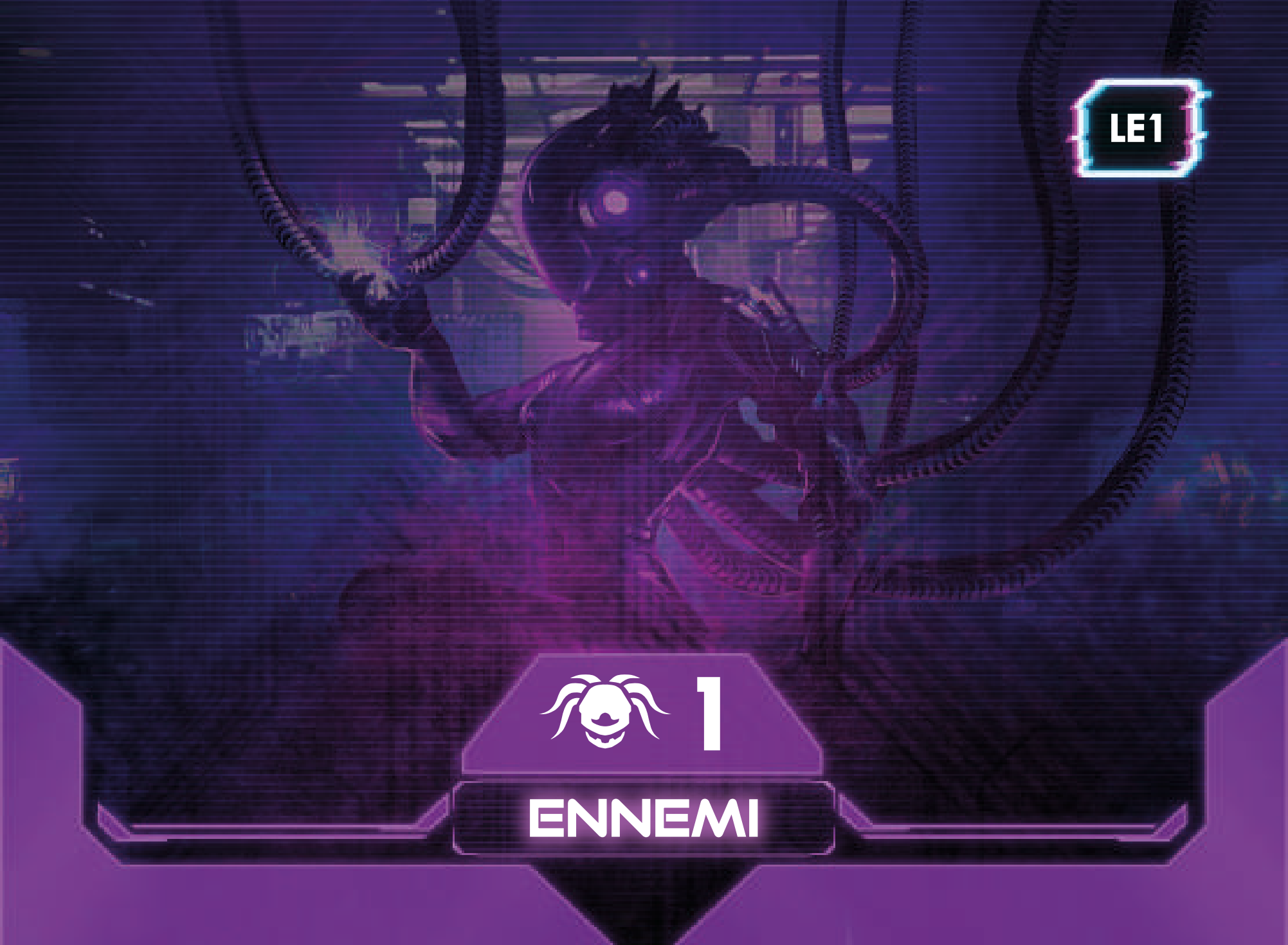
1
ENNEMI


LE1
1
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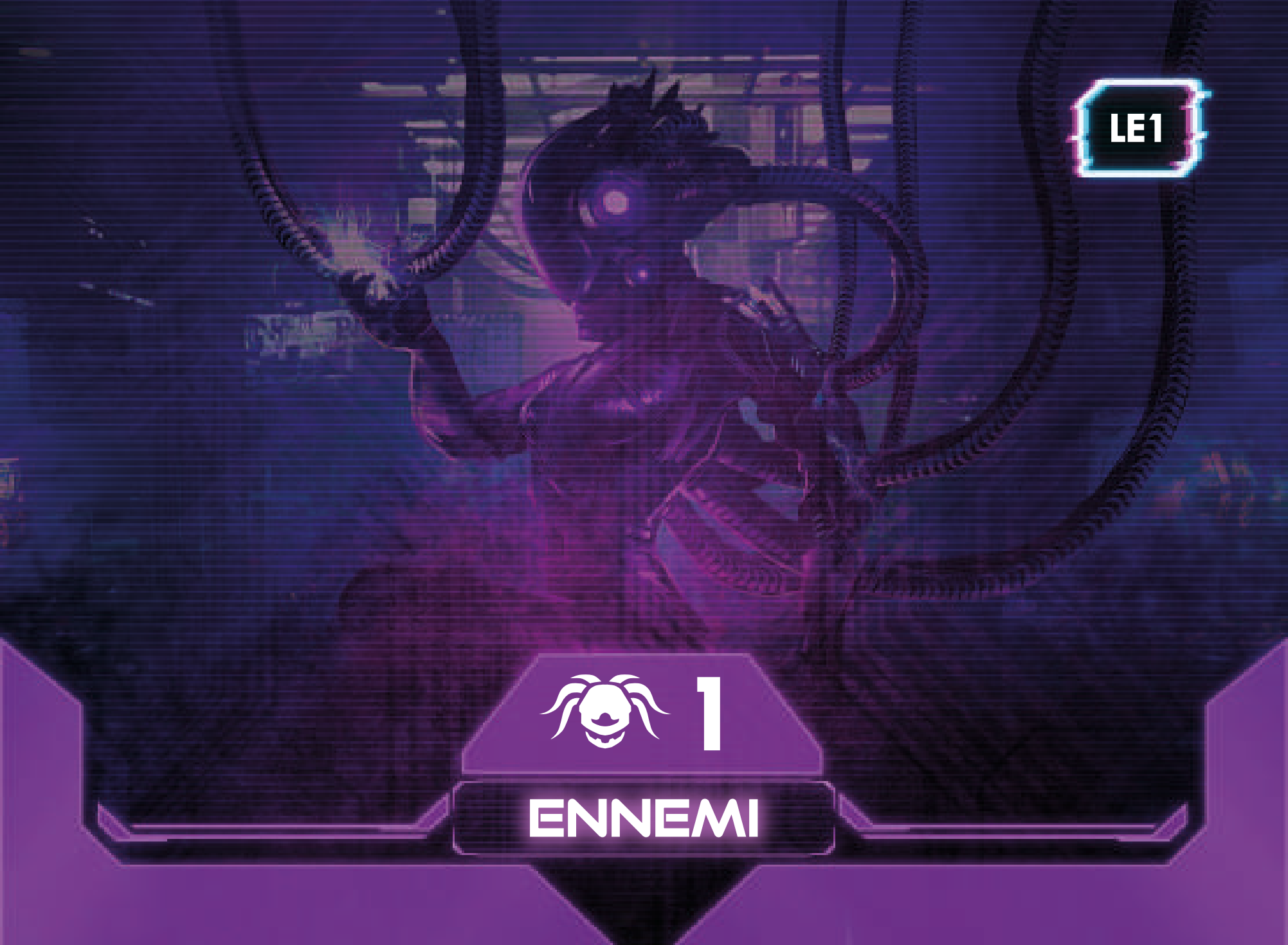
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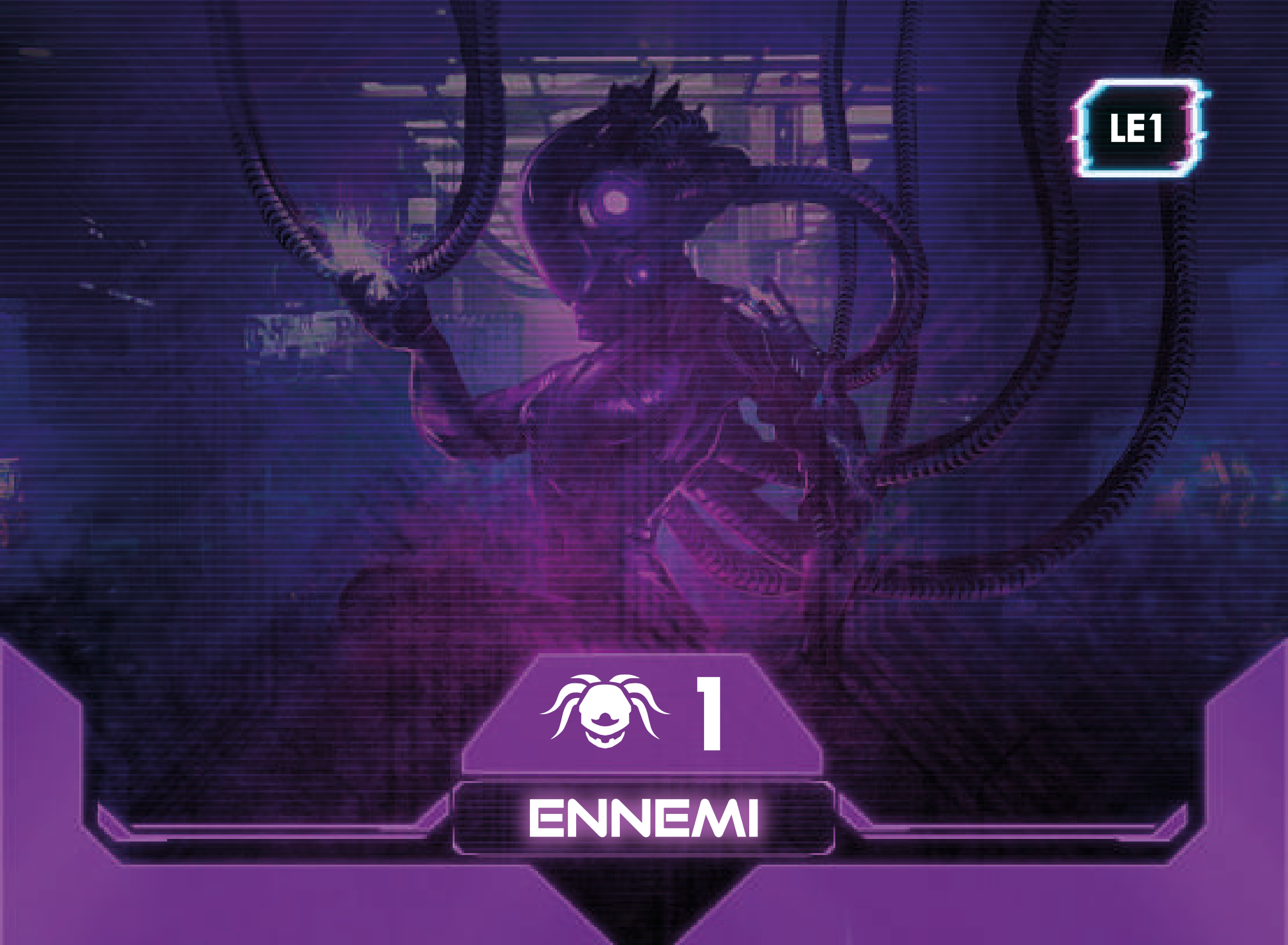
LE1
1
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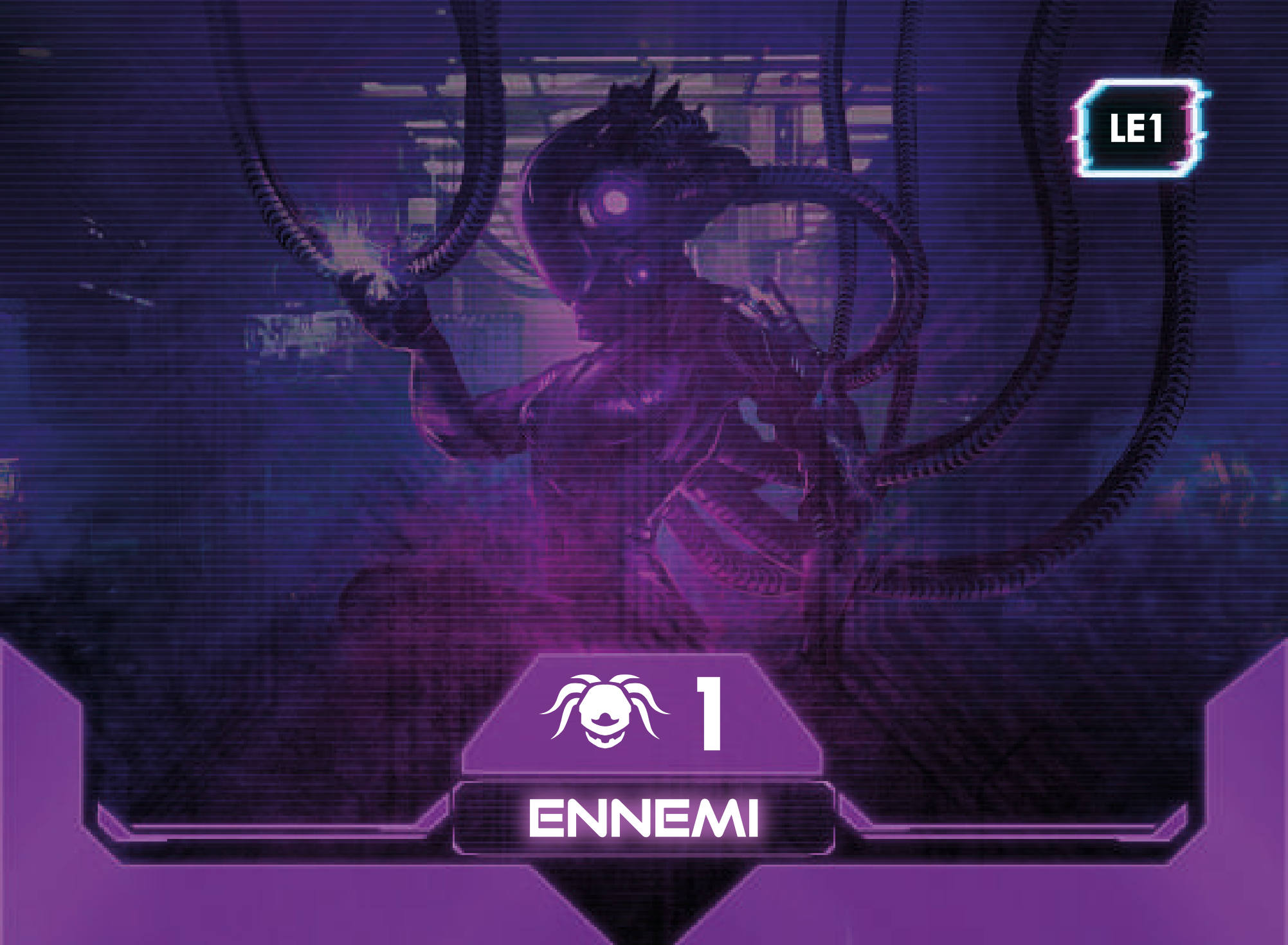
LE1
1
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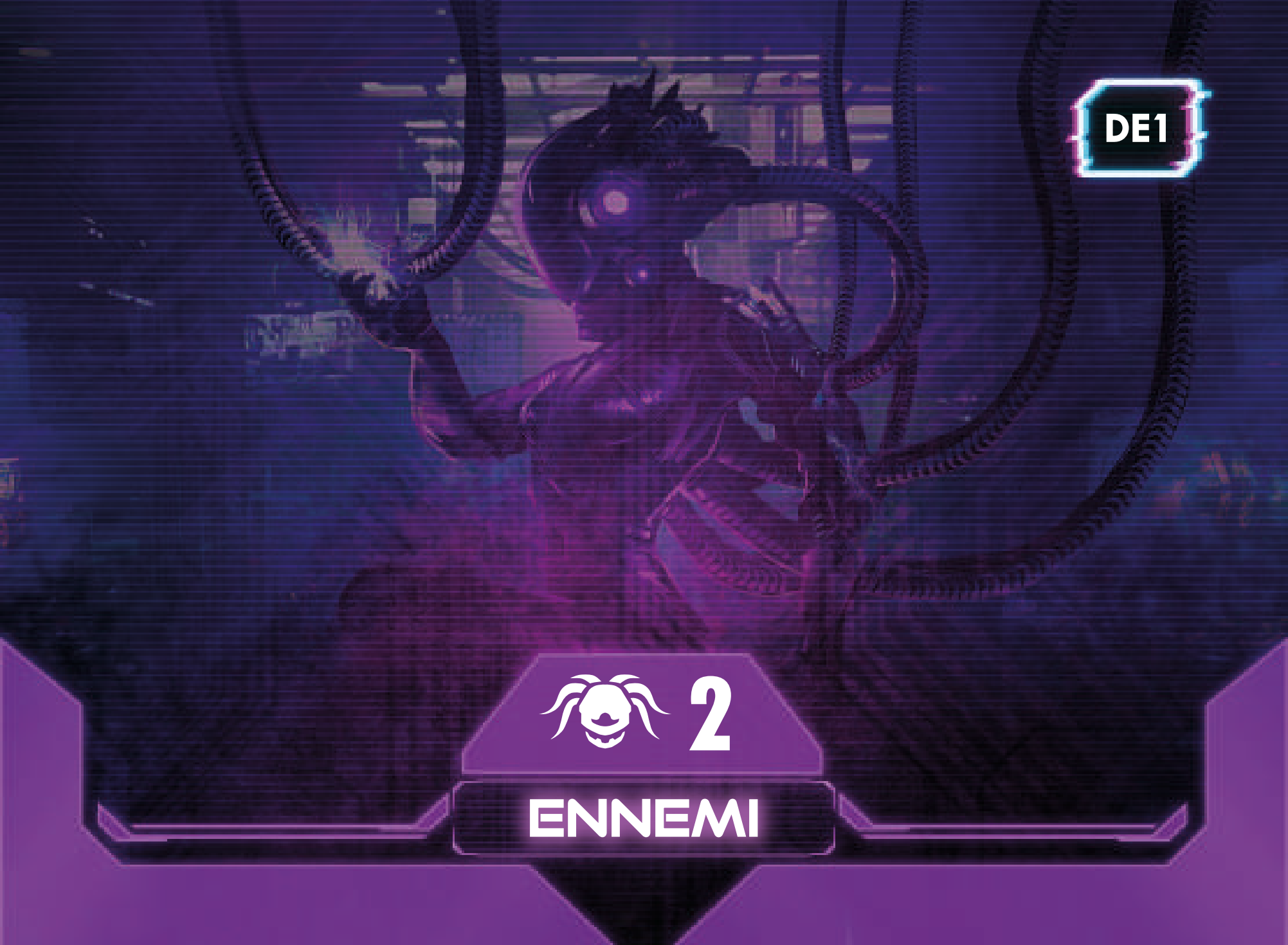
DE1
2
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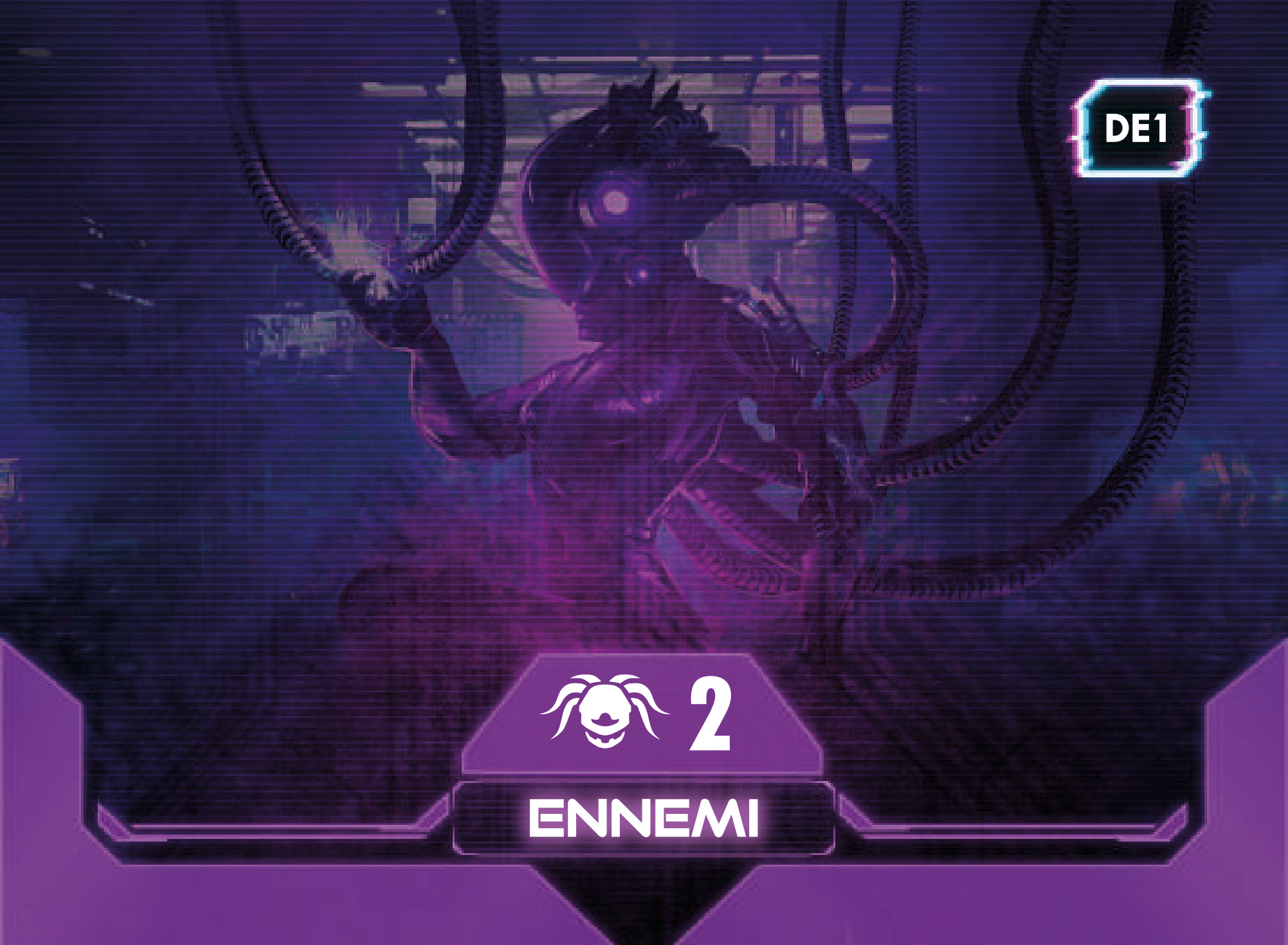
DE1
2
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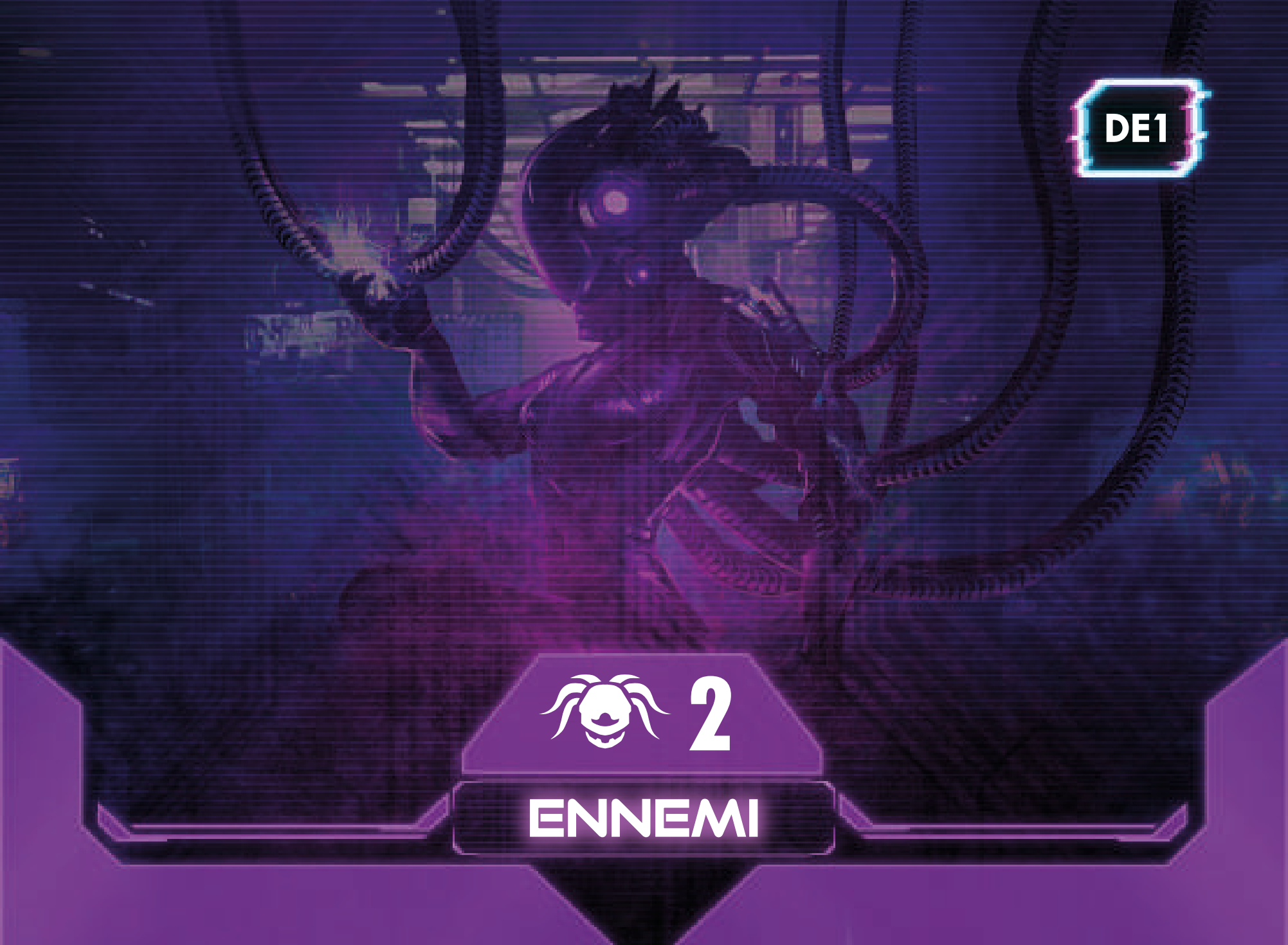
DE1
2
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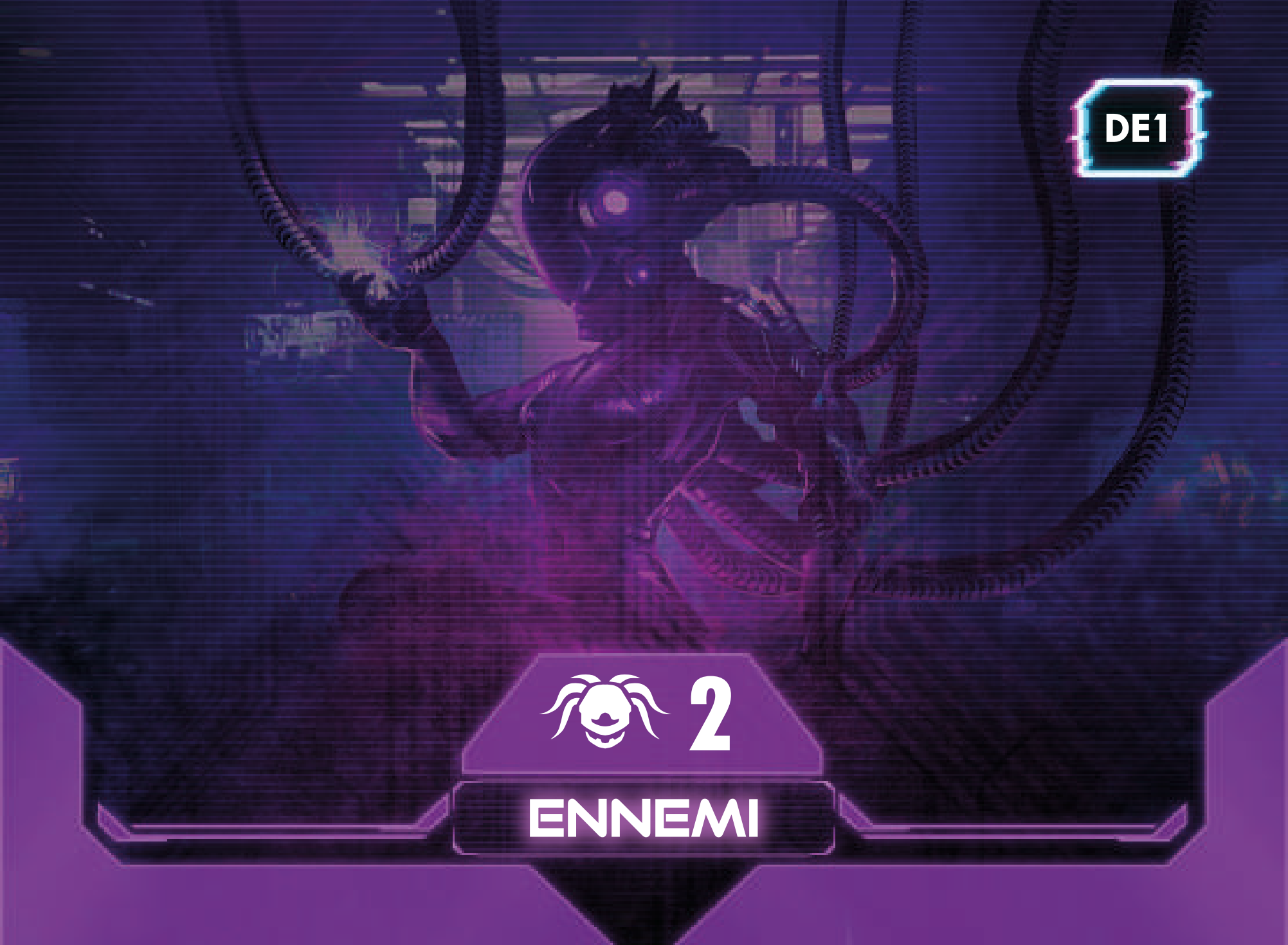
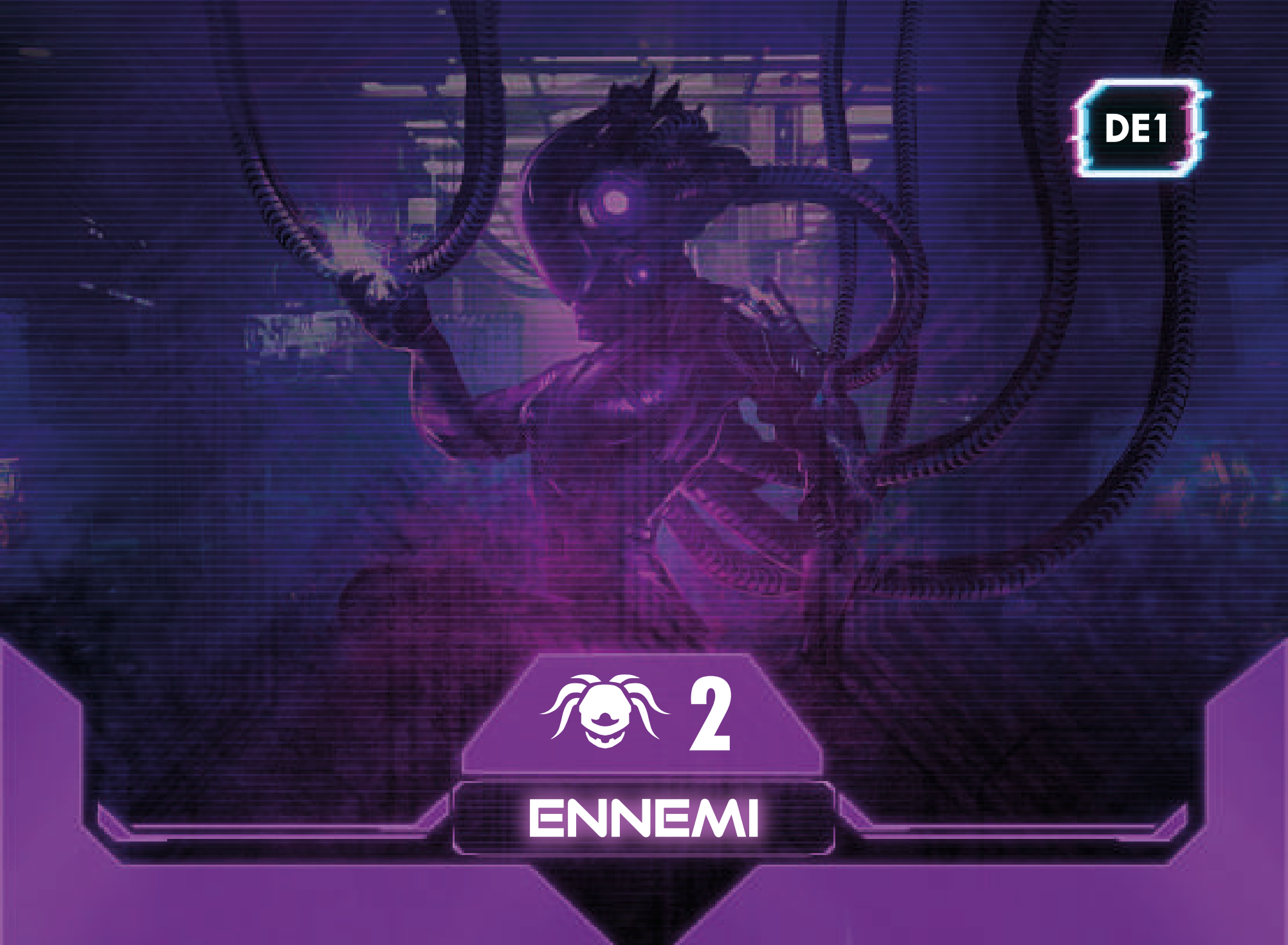

DE1
2
ENNEMI


DE1
2
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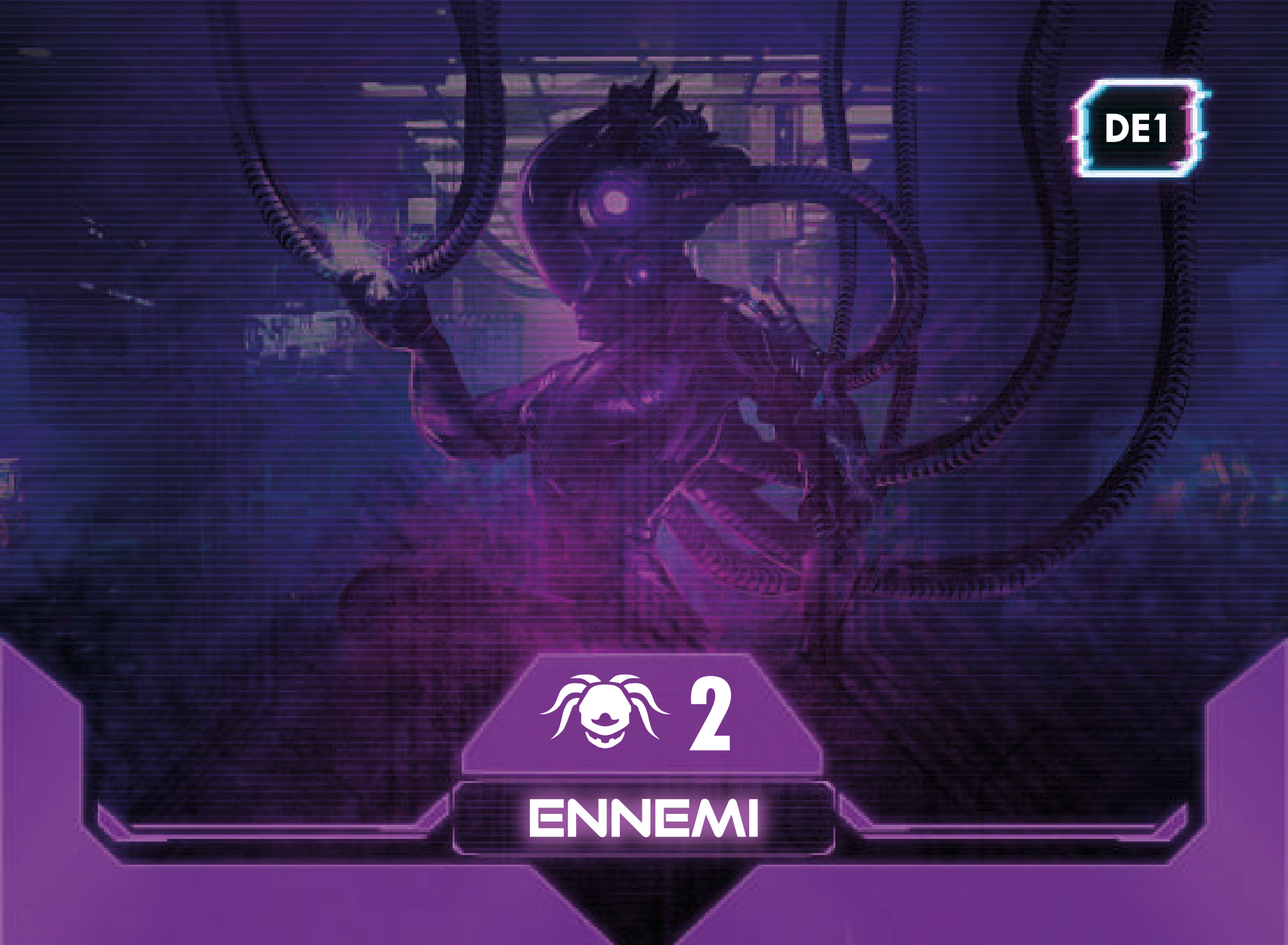
DE1
2
ENNEMI

ÉLÉMENTS VERROUILLÉS